

PROJECT BASED UNIT DEVELOPMENT TEMPLATE

Unit Title: Renaissance Engineers

Team Members: Princess Elizabeth Self, Baroness Kristin Herndon, and Countess of the Stable Deb Hiers, Knight Mario Martinez

Grade Level: 7-8

Allocated Time (Days): 16

Section I: Identifying Standards, Level of Application and Central Theme

Common Core	UNIT THEME: Section I A: What is the Essential Question in the Theme? How can science, technology, engineering, and mathematics be used to make a machine?
<input type="checkbox"/> ELA <input type="checkbox"/> Math <input type="checkbox"/> Science <input type="checkbox"/> Technical	Section I B: Identifying Standards: What content standards does this unit address? (Please include the all subject areas checked on the left.) Math: 8.EE.C.7, 7.NS.A.3 ELA: W.8.2, W.8.3, SL.8.4 Science: S.8.2B.1.1 Technology: ISTE1, ISTE4
Section I C: Define the instructional purpose for the unit of study in terms of relevance to real life applications. *Real Life Problem Solving *Cooperation	
Section I D: Record below what students have to know and be able to do in order to meet selected targeted standards.	
Students will know <ul style="list-style-type: none"> • $F=M/A$ • Law of Motions • Time Position, Velocity, and Acceleration 	Students will be able to do <ul style="list-style-type: none"> • Solve one-two step equations • Use measurements to find force and acceleration • Use transition words • Organize items
Section I E: Identify essential questions that will be used in gaining student interest. <ul style="list-style-type: none"> • What is a variable • How do I add, subtract, multiply and divide decimals? • How do I measure using a balance? • What is a machine? • How are you going to use the 5 types of machines to make yours work? 	

Section II: Complexity of Learning Task and Technology Standards

Section II A: Identifying the level of complexity for each task as matched to common core and NET standards.	
Identify Depth of Knowledge	Identify the learning task that the students will be experience.
<input type="checkbox"/> 1 Awareness(Recall/Memorize) <input type="checkbox"/> 2 Comprehension <input type="checkbox"/> 3 Application(Demonstrate Understanding) <input type="checkbox"/> 4 Analyze/Hypothesize <input type="checkbox"/> 5 Synthesize/Process Information/Investigate <input type="checkbox"/> 6. Evaluation (Make Connections)	<ol style="list-style-type: none"> 1. Screen Chomp Lessons 2. Blog 3. Prezi 4. Make a Machine 5. Practice
Identify Level of Application	
<input type="checkbox"/> Quadrant A: Acquisition <input type="checkbox"/> Quadrant B: Application <input type="checkbox"/> Quadrant C: Assimilation <input type="checkbox"/> Quadrant D: Adaptation	
Select matching NETS for Students	
<input type="checkbox"/> 1.Creativity/Innovation <input type="checkbox"/> 2.Communication/Collaboration <input type="checkbox"/> 3. Research/Information Fluency <input type="checkbox"/> 4. Critical Thinking, Problem Solving, /Decision Making <input type="checkbox"/> 5. Digital Citizenship <input type="checkbox"/> 6. Technology Operations/ Concepts	
Section II C: What content language will be included in this unit? Content language will be a part of the ELL component of summer school. Pulley, Lever, Wedge, Wheel & Axle, Inclined Plane, Screw, Machine, Force, Energy Potential/Kinetic, Laws of Motion, Acceleration	
Section II D: Identifying technology tools as resources to methods and types of presentations that students will use to demonstrate their learning.	
iPads: Screen Chomp App Mini Laptops Lab Access	
Section II E: List non-related technology materials and resources needed to support unit standards. *Notecards *White boards/markers *Paper/Pencil *Playground	

Unit Developer Template

Section III: Identifying Summative and Formative Assessment Types

<p>Identify methods of summative assessment</p> <ul style="list-style-type: none"> • Final Machine • Blog 	<p>Identify the performance assessment content standards measured.</p> <p>Math: 7.NS.A.3 ELA: W.8.2, W.8.3 Science: S.8.2B.1.1</p>	
<p>Develop Scoring Criteria</p> <ul style="list-style-type: none"> • Rubric 	<p>Identify tools that will evaluate end of unit assessment.</p> <ul style="list-style-type: none"> • Rubric • Demonstration of simple machine/project 	
<p>Identify formative assessment types</p> <ul style="list-style-type: none"> • Tickets Out • Class Response • White Board • Demonstrations • Self Assessment 		
<p>Assessment Type</p>	<p>Learning Target</p>	<p>Frequency</p>
<p>Anecdotal Records Final exams Quizzes Reports Surveys Observations Rubrics Quizzes Essays Questioning</p>	<p>Knowledge Reasoning Performance Product Development</p>	<p>Daily Assessment Weekly Assessment</p>